

REVISED: 12-17-20

## **SPEEDWAY RULES & PROCEDURES:**

- 1. Management reserves the right to reject any entry.
- 2. Management has the right to check any car anytime at no cost or protest fee. Refusal of this right will result in forfeiture of all Monies earned at the particular event or if prior to competing, the right not to compete.
- 3. Any deviation to the following rules must be passed by the technical inspector. Disqualification may occur per track official.
- 4. No crew members are permitted around the scales when weighing cars. Disqualification may occur per track official.
- 5. No competitors are allowed to be around cars that are under tech inspection.
- 6. Any car found to be illegal after the feature will be disqualified and lose all points and money earned for the night. Driver and/or car owner of any car found to be illegal after the feature, as far as engine or fuel, may be suspended for the minimum of the following two race meets. Major offenses, as determined by management, could result in total suspension at said track.
- 7. Get your car on track promptly for start of race. When pit steward calls your car for race, get it out on track in time. Cars not on track in time will have to start in the rear. After starter has given signal to pole car to move, any car coming on track automatically falls in at rear of field.
- 8. Use good judgment when car malfunctions by staying out of the racing groove so as not to hinder others
- 9. Please refrain from use of profane language or repeated criticism of officials. This could result in suspension of car and driver. Driver is responsible for any misbehavior of any person or persons signed into the pits with their crew.
- **10.** Alcoholic beverages are not allowed in pits until races are complete. Violators will be suspended from competition for a time designated by officials. Driver is responsible for anyone with their car.
- 11. Any driver retaliating after checkered flag will not be allowed to race the next race they are eligible to run.
- 12. Any party who willfully or maliciously uses a race car on the track or in the pit area to injure, destroy or damage another person or personal property will be suspended plus subject to arrest.
- 13. No one is permitted at the pit fence or pit gate during racing activates.
- 14. No one is allowed to ride in or on car at any time.
- 15. Unsportsmanlike conduct on track or pit area may lead to suspension of car and/or driver.
- 16. Anyone fighting in pits or on track will be subject to disciplinary action.
- 17. Any crew member caught going into another team's pit area and or trailer that is resulting in a brawl or fight, will automatically be subject to disciplinary action that will be deemed appropriate by speedway officials or track management that could include point loss and/or fine and/or suspension and/or probation. Maximum fine= \$1,000
- 18. There will be no harassment of officials, tow truck operators, safety crews or ambulance crews. Anyone striking or threatening an official with bodily harm will be suspended permanently.
- 19. Any driver involved in an red flag accident will be checked by ambulance crew.
- 20. Drivers may not get out of their race cars on track, EXCEPT IN EMERGENCY. Drivers getting out of their car are done for the night and the following week. Drivers getting out to fight will receive a two weeks off and \$500 fine.
- 21. Any crew person going to announcer's booth causing a disturbance will cause the car they are with to risk disciplinary action. Once again, driver is responsible for crew.
- 22. No infield running. Drivers coming off infield causing accident will be disciplined.
- 23. In order to receive end of year point earnings, you must be in attendance at the Speedway banquet

- 24. No 2- lap tire rule in the heat races. If a race car gets a flat tire in the feature, they will be allowed to get 2 laps to change it.
- 25. Drivers & teams are responsible for conduct regarding social media towards racetrack, track officials and or divisions. Actions can result in possible suspension, point loss and probation and will be determined by management.
- 26. Cars that exit turn 2 ramp under their own power from the racetrack will be disqualified for that event, only exceptions would be unless they are told by the race director or being towed/pushed by speedway officials.
- 27. Anything not covered in rule book is subject to official's discretions Because it is not addressed, do no assume it is legal!Work Area- A designated work area will be provided for cars in the front pit and a work area for the cars in the Back pit. Cars will only be given time to work on their cars in the feature only and only 2 laps will be given for a Flat tire. Cars that do not go to the designated work area for a flat tire will not be given any time.

Any competitor and/or crew member that attempts to and/or does physical abuse to any event official, including pushing, punching, touching, grabbing and/or grabbing officials equipment, ext, will be subject to disqualification and/or fine and/or suspension and/or legal action and/or any other action deemed appropriate by track officials or track management. Maximum fine= \$1,000

Any competitor and/or crew member that verbally abuses any event official, event staff and or employee of the speedway will be subject to disqualification and/or fine and/or legal action and/or any other action deemed appropriate by track officials or track management. Maximum fine=\$500

Any competitor and/or crew member that goes into another competitors pit area or to any competitors car and becomes involved in any type of altercation will be subject to disqualification and/or fine and/or suspension and/or loss of points and/or any other action deemed appropriate by track officials or track management. Maximum fine= \$1000

Any competitor and/or crew member involved in an altercation that results in physical contact will be subject to disqualification and/or fine and/or suspension and/or loss of points and/or any other action deemed appropriate by track officials or track management. Maximum fine= \$1,000

Any competitor that fails to quickly stop for a red flag or drives through the incident area will be subject to a 2 running position penalty and/or disqualification and/or fine and/or suspension and/of loss of points and/or any other action deemed appropriate by track officials or track management. Maximum fine= \$500

Any competitor and/or crew member who goes out onto the racing surface or any other controlled area including infield when closed to team members without permission under a controlled period will be subject to disqualification and/or fine and/or suspension and/or loss of points and/or any other actions deemed appropriate by track officials or track management. Maximum fine= \$500

## **DRIVERS MEETING**

- 1. All drivers must attend the drivers' meeting. Drivers in violation of not attending the Drivers' Meeting could face a fine, loss of driver's points, owner's points and/or suspension.
- 2. The number of racecars starting each event and the number of laps for each event may be announced at the drivers' meeting.
- 3. Any changes in the basic event night program due to car count, track conditions and/or any other circumstances may be announced at the drivers' meeting.

## **STARTS:**

1. The race will begin immediately once the racing surface is clear and the cars are properly aligned in their assigned starting positions.

- 2. Any driver, team, and/or car, who purposely attempts to hold up the start of any race will be placed at the rear of the lineup and could be disqualified from the event, suspended and/or fined at the discretion of the TRACK OFFICIALS.
- 3. Once the allotted time (announced at the driver's meeting) allowed for being on the track or in the push-off lane, ready to race, has expired, any late car will be penalized two (2) starting positions. Any car pushed after the field has started assembling must start at the rear of the field. This rule may be adjusted from time to time at the discretion of the track race director.
- 4. All starts and restarts will take place at a consistent speed. Consistent speed will be at the discretion of Track Officials. Starts will take place within a designated area that will be identified at the driver's meeting. Any car out of line and/or passing before this point will bring out a caution period and will be penalized two (2) positions on the ensuing restart. If an offending car is located on the last row of the starting grid then that car is allowed to restart but will be penalized 2 positions from its finishing position. If the same car commits a second offense it shall be disqualified from that event. All front row cars must choose their racing line coming out of turn three (3) and must maintain that line until the start or restart occurs. Failure to do so will result in a two (2) position penalty.
- 5. In the event that the race is not properly started by the two (2) front row cars, the responsible car(s) will be moved to the second row. Failure to acknowledge and comply with the "move back" signal will result in instant disqualification from the racing event.
- 6. Alternate starters for any race will not be permitted to start any race after the original start has taken place.

## Single File Restarts

- 1. A restart cone will be placed on the front straightaway. Cars will assemble in a single file running order.
- 2. All cars must pass to the right of the restart cone(s) in a single file, nose-to tail manner.
- 3. If a car passes to the left of the restart cone, hits the cone, passes another car before reaching the cone, is not in a proper nose-to tail alignment and/or is guilty of an excessive gap between cars, then that car will be penalized two positions. Any car in the last 2 running positions of the restart that commits an offense will be allowed to restart but will be penalized 2 finishing positions. If there are multiple violations, the car may be disqualified from the event

## **Double-File Restarts:**

- 1. Under yellow-flag conditions the field initially goes to a single-file grid. Once the running order has been established and the field is set the race leader will choose either the inside or outside lane. The field will then be signaled to realign double-file. The grid must remain double-file and nose to-tail until the race is started in the designated start area. The race leader sets the pace and is the control car. The race leader restarts the race. Once the leader starts the race it is started for the entire field. Passing and maneuvering throughout the field is allowed as soon as the race has started.
- 2. All restarts will be Double-File. Baps Motor Speedway Officials reserve the right to change and/or alter this rule, provided the competitors are given notice (in advance and/or over the one-way radio) due to any circumstance that require such a change and/or alteration.
- 3. If there is a yellow flag for a wreck/incident after a double file restart and the leader does not cross the line (score the lap) we will go with a single file restart.

# RACING

- 1. Any car that does not race on the designated racing surface in order to better its position will be black flagged and penalized at the discretion of the TRACK Officials.
- 2. The maximum number of event laps will be stated by the Race Director during the driver's meeting but may change due to extenuating circumstances.
- 3. Cars and/or teams will not be permitted to be 'pushed-off' during any green flag conditions. An offending car will be automatically disqualified.
- 4. Any car that spins, is involved in an incident and/or has a problem, but does not bring out the yellow flag and/or create a caution period, will blend back into the field where the driver is able to do so. If there is a caution period the TRACK Officials will determine the placement of the car(s) involved. The placement of the car will be where the car blended back into the field.

- 5. At the discretion of the RACE TRACK Official any car that is involved in two (2) single car spins that are unaided may be disqualified from the event. If the car spins unaided for third time it will result in automatic disqualification from the rest of the night.
- 6. At the discretion of the TRACK Official any car that intentionally brings out a caution period will be disqualified from the event.
- 7. All races must be completed. This means if the yellow flag is displayed or caution lights illuminated prior to the leader receiving the checkered flag under the flagstand with timing & scoring, that race will be restarted and run the scheduled number of laps. Under certain conditions, at the discretion of TRACK Officials in the safety of the track may this change due to weather and or township rules.
- 8. If a race is red flagged due to weather conditions and cars are sent to the pits, then any and all work, including tire changes, is permitted.
- 9. Any cars that require a push start during a yellow caution period, will be considered involved in the incident which brought out the yellow flag and that car will have to restart at the rear of the field.
- 10. Any cars that stop, either on the racing surface and/or in the pit/designated work area, during a caution period will restart at the rear of the field.
- 11. The feature event will be considered a complete event when 50% of the scheduled or announced laps have been completed. E.I.R.I. (Except In Rare Instances)
- 12. Officials may complete an event, at any completed lap count, at their discretion, if a condition or circumstances create a reasonable inability to continue. The race will be considered complete unless announced otherwise.
- 13. If, when officials determine in their sole discretion that unforeseen circumstances prevent the completion of the advertised distance or make it impractical to continue or complete the Race within a reasonable time after it has been stopped, the Race will be considered officially completed as of the last lap completed by the leader prior to the Race halt. The finishing positions will be determined, as they would have held if the Race had been restarted

#### **Red Flag:**

- 1. All red flags are considered closed red flags unless Track Officials determines it needs to be an open red. In an open red flag, a work area may be designated on the racing surface. All cars will be moved to the designated work area on the racing surface before work begins.
- 2. When the red flag is displayed all cars on the racing surface and in the pit, areas must come to a complete stop in a controlled manner, while not stopping and/or driving through the area of the incident. Cars are not permitted to move for any reason unless instructed by Track Officials. Any car that moves during the red flag without permission will be penalized and/or parked.
- 3. At the discretion of Track Officials, a work area may be designated on the racing surface. All cars will be pushed to the designated work area on the racing surface before work begins.
- 4. During any red flag situation all drivers, unless involved in the incident must remain in their car unless otherwise instructed by Track Officials.
- 5. During any red flag, once the field is stopped, the race director may offer the opportunity for any car to pit by signaling to do so with instruction over the one-way radio. Any car that pits for service during the red flag period will surrender it's running position and have to restart at the rear of the field and/or if the race is cancelled due to inclement weather, the car will be scored behind those cars which did not pit.
- 6. If the race is red flagged due to inclement weather conditions, work and tire changes will be permitted.
- 7. CLOSED RED: The track will be closed. Crew members will not be permitted on the racetrack and/or to their race cars.
- 8. OPEN RED: The Race Director will determine when the track is open. Any repairs and/or adjustments, except changing a tire or wheel, can be made to the race car. When the Race Director determines that the racing may resume; an air horn designating the start of a 2-minute work period will be sounded. At one-minute remaining, the air horn will be sounded twice. At the end of the 2-minute period the horn will be sounded, officially ending the work period. Crews must be clear of their car when the 2-minute period has expired or be penalized 2 running positions. Last row cars violating this procedure will be penalized 2 positions from their finishing position. Any car still being worked on once the field has started assembling will be disqualified and not allowed to re-enter the race.



- No methanol fuel allowed, only pump gas.
- Must be a stock 4-cylinder car.
- No turbo or rotary engines allowed.
- Stock-type fuel injection or stock manufactured carburetor only (Motorcraft, etc...). ONE 0.800" maximum throttle body spacer may be used. No Holley, Weber or other racing carburetors allowed. Carbureted cars must be stock for engine.
- Motor must be stock appearing.
- Motor must match brand of car. (ex. Honda must have Honda engine)
- Any air or oil filters. (K&N, etc.)
- Intake must be a stock intake. No Skunk 2, etc.
- No cold air intakes for fuel injections must be stock type breather system. A flexible rubber or plastic hose may be used in place of the stock air box tube. No smooth metal or smooth plastic tubing allowed. A cone type filter is allowed and may be connected directly to throttle body or the allowed tubes.
- Aftermarket radiators okay. Radiators can be braced for support.
- Aftermarket (racing) headers are allowed and will be subject to claim. Claim is \$300 and includes only the header itself. Claims must be made with the lead tech inspector and must be approved by BAPS MOTOR SPEEDWAY.
- Computer may be chipped and/or tuned. A standalone ECU and aftermarket harness are allowed. Ignition coils must remain OEM however the coil-on-plug kits are allowed.
- The fuel rail should remain stock-type and stock appearing.

# WEIGHT RULES:

- All cars must weigh 2,200 pounds with car and driver after the race.
- Exceptions: 50 lb. weight break for HANS or like device. 50 lb. weight break for full containment seat.

## BODY / WHEEL / TIRE RULES:

- Any front wheel drive car.
- No all-wheel drive cars or all wheel steer cars.
- Must have stock rear and front suspensions as from factory, Slotting of factory mounting holes allowed. Plating for safety is allowed.
- No racing springs (lowering) or shocks allowed. Springs may be heated, clamped or use spring rubbers. Springs must be within 2" of factory installed height.
- Rear control arms should be stock but may be braced / strengthened / repaired. No adjustable control arms.
- Stock type aftermarket suspension bushings are allowed.
- Stock production cars only.
- Mirrors are not allowed.
- Must have a fully welded, quality built MINIMUM 4-point roll cage inside the car with minimum of 0.95" thick tubing. SCDRA has final say in safety of the cage.
- Minimum 3 driver door bars / 2 side door bars. 6 or more-point cages okay.
- Roll cage may extend forward behind bumpers. Bumpers must be covered in some way with no exposed sharp corners. Coverage is at officials' discretion.
- Aftermarket racing wheels allowed 7 inch maximum. NO BEAD LOCKS.
- Street legal DOT tires required. No drag radials, mud grip lug tires, racing tires or racing recapped tires allowed. Directional tires are allowed.
- Tires can be mixed and matched for stagger.
- Aftermarket asphalt style nose pieces allowed. Any nose piece used must be conformed to fit at reasonable and near-factory dimensions.
- 6-inch metal support to extend out behind nosepiece or to hold grill in place allowed.
- No push bars to extend outside of bumpers or beyond nose piece that will be used as push/turn bar.
- No rub rails allowed on sides of body.
- Some sheet metal will be allowed for repairs. Cars should remain as close to stock appearing as possible. No more than 1/3 of body can be sheet metal. Adding sheet metal to bodies may result

in a 100 lbs. weight penalty being assessed which will increase by 100 lbs. at each event until corrected.

- Gutting of body is allowed however car should maintain reasonable appearance of stock car.
- Driver and front passenger door window openings along with rear and front window openings must remain open and uncovered. Rear door and/or small rear side windows can be closed or covered.

## SAFETY:

EQUIPMENT & APPAREL FOR ALL DRIVERS No express or implied warranty of safety shall result from publication of, or compliance with these rules and regulations. They are intended as a guide for the conduct of the sport and are in no way a guarantee against injury or death to participants, spectators or others. Whenever there is a conflict between a safety provision provided herein and any other rule, the safety provision shall take precedence.

1. HELMET: BAPS MOTOR SPEEDWAY requires that a driver must wear an automotive racing type helmet of current standards of SA2015 or SA2020 rating any time he/she is on the track for slow laps, practice or racing conditions. Drivers without a helmet meeting the BAPS MOTOR SPEEDWAY minimum Snell standards may not be permitted on the racetrack in a racecar.

A helmet is designed to absorb energy once. If a significant impact has occurred to the helmet, it is highly recommended that it be sent back to the manufacturer for evaluation. Helmets are subject to inspection at each event by the technical inspector or other BAPS MOTOR SPEEDWAY official. A full-face helmet is highly recommended. Eye protection is mandatory when an open face helmet is used.

Helmets with Radio Harnesses: Many drivers compete in other racing series' that permit the use of radios. If a driver should use that helmet to compete in an BAPS MOTOR SPEEDWAY event, he/she must duct tape the connector end to the back of their helmet. This is the only way in which this helmet will be permitted without actually removing the entire radio harness from the helmet.

2. FIRE SUITS: All drivers must wear an BAPS MOTOR SPEEDWAY - approved fire-retardant suit of Nomex or equivalent material any time they are on the track. A double layer or more is highly recommended. It is also recommended that a suit be kept free of grease, oil or other flammable substances. If the suit is two-piece, both the top and bottom must be worn at all times while operating a racecar (NO EXCEPTIONS!).

3. FIRE EXTINGUISHERS: An on-board fire extinguisher is highly recommended. If used, they must be securely fastened and within reach of the driver. It is also recommended to recharge the extinguisher at least once a year. A minimum 5 lb. fire extinguisher is strongly recommended and should be securely mounted within drivers reach.

NECK COLLARS: All drivers under the age of 16 must wear a neck collar anytime he/she is on the track for slow laps, practice or racing conditions. Neck collars are highly recommended for all other drivers.

OTHER SUGGESTED EQUIPMENT / APPAREL: Some of these items are not required, but they are all highly recommended. 1) Flame retardant racing gloves, underwear, socks and

shoes 2) Head sock (balaclava) and knee pads. 3) Steering wheel "nose pad" and roll bar padding. 4) Arm restraints and helmet restraint on the seat. 5) Safety wire on hood and trunk zeus buttons and other nuts and bolts throughout the car. 6) Interior door pads, tunnel pads and other upholstery.

- A 4- or 5- point harness, properly mounted per manufacturer' specifications, is required. Must have been manufactured in the last 4 years. Any worn, abraded or torn belts shall be replaced.
- Only racing-type seats, properly mounted per manufacturers' specifications, are allowed. A full containment seat is strongly recommended. Cars equipped with full containment seats will receive a 50 lbs. weight break.
- A head and neck restraint system (SFI 16.1 compliant) is strongly recommended. Drivers using a head and neck restraint will receive a 50 lbs. weight reduction.
- Racing fuel cells are highly recommended.
- Window nets of some type are MANDATORY.

- An approved firewall must be in place between driver compartment and fuel cells, fuel lines or tanks.
- Exhaust pipes must not extend out of any body surface more than 1" and pipe must be blunt and free of sharp edges.

#### POST RACE INSPECTION

Any car that is ordered to the post-race technical inspection are a will be checked by the officials to determine if it has conformed to the general as well as the specific rules.

Any member who fails to tear down an engine for inspection when requested to do so by the track official, will be subject to a fine not less than \$500 and/or definite or indefinite suspension from BAPS MOTOR SPEEDWAY, and loss of money earned during the event.

#### **PROTESTS**

If a competitor believes that another competitor running in the same event has or will obtain a significant unfair competitive advantage by some action that they believe is in violation of the track rules, they must protest such action to a track official. The protest must be made in writing by the driver, crew chief or car owner within ten (15) minutes after completion of the event.

Each protest shall be accompanied by a \$500 protest fee.

The track official shall decide whether the matter is valid and if so shall decide as promptly as possible and shall inform the parties of the decision. In deciding the protest, the track official may take whatever action deemed appropriate to further the interest of fairness and finality in competition results. Such action includes, but is not limited to, revising the official race results, imposing penalties, disqualification, suspension, monitory fine, subtracting points, or takes no action.

Matters not subject to protest: No protest will be accepted that is directed to a decision of a track official or supervisory official on any subject.

DRIVER OR OWNER MUST ATTEND BANQUET TO RECEIVE AWARDS WARNING ANY AND ALL FUEL THAT TESTS CLOUDLY AND DOES NOT SMELL PROPER WILL BE DEEMED ILLEGAL AND NOT PERMITTED TO RUN! THE BASE FUEL USED FOR OUT TESTING WILL BE THE TRACK FUEL. <u>NO EXCEPTIONS</u>

## HANDICAPPING:

HEAT RACES: ALL DRIVERS WILL DRAW A PILL WHEN THEY SIGN IN AT THE PIT SHACK. HEAT RACES WILL BE LINED UP OFF PILL DRAW.

31 CARS OR LESS: 3 HEAT RACES 4 CARS (HANDICAP) & 6 CARS QUALIFY

32 CARS OR MORE: 4 HEAT RACES 3 CARS (HANDICAP) & 5 CARS QUALIFY

## CONSI:

31 CARS OR LESS WILL HAVE 6 CARS QUALIFY 32 CARS OR MORE WILL HAVE 4 CARS QUALIFY

#### **FEATURE:**

A) THE FIRST 3 RACES OF THE SEASON THE TOP 12 QUALIFIERS FROM THE HEAT RACES WILL REDRAW FOR TOP 12 STARTING SPOTS.

B) STARTING WEEK 4 THE TOP 12 QUALIFIERS FROM THE HEAT RACES WILL LINE UP FOR FEATURE BY DRIVERS SEASON POINTS. NO GHOST POINTS.

C) STARTING WEEK 4 THE FEATURE WINNER FROM THE WEEK BEFORE MAY START FEATURE NO BETTER THAN 12<sup>TH</sup>.

D) ALTERNATE MUST BE ON TRACK TO BE ELIGIBLE IF NEEDED.

#### PENALTY:

A) AFTER THE 3 DRAW RACES ARE COMPLETED, ANY DRIVERS THAT <u>MISSES 1 RACE FOR ANY</u> <u>REASON</u> THE FOLLOWING WEEK STILL BE ELIGIBLE TO LINE UP IN HIS/HER HEAT RACE BY DRAW. IF SAID DRIVERS FINISHES IN A HANDICAPPED STARTING SPOT, DRIVER MUST START FEATURE BEHIND ALL OTHER DRIVERS HANDICAPPED FROM THE HEAT RACE (INCLUDING PREVIOUS WEEKS WINNER) FOR <u>1 WEEK (BEST THEY CAN START IS 12<sup>TH</sup> IN FEATURE)</u>.

## B-MAIN CARS WILL MAKE UP THE REAR OF THE FIELD.

# IF WE HAVE 12 CARS OR LESS WE WILL DO NO HEAT RACES, AND ADD 5 EXTRA LAPS TO THE FEATURE.

#### Line-Ups for heats/B-main/feature:

When the original lineup is posted if 1 or 2 cars in the same row fail to start or are involved in a crash before one lap is completed, we will slid the rows.

When the original lineup is posted if 3 or more cars in the same row fail to start or are involved in a crash before one lap is completed, we will criss-cross the rows

#### **RULES:**

Any car may be checked for engine, chassis, oil, fuel, tires, wheels, rear ends or sound legality at any time by a BAPS MOTOR SPEEDWAY Technical Inspector or Official. Upon entering a car for BAPS MOTOR SPEEDWAY competition, the driver (and possibly the owner) is responsible for the legality of their car and will suffer all penalties resulting with the car violating these rules. Refusal to submit a car, engine or parts for inspection or measurement upon the request of an BAPS MOTOR SPEEDWAY Technical Inspector will result in an immediate disqualification and possible suspension by BAPS MOTOR SPEEDWAY management.

No equipment or racecar will be considered as having been approved by reason of having passed through inspection "unobserved." Regardless of a car passing prior inspections, compliance with all rules must be made at each post-race inspection. No expressed or implied warranty of safety shall result from the technical inspection or approval. Any rules or guidelines not covered will be governed at the discretion of the BAPS MOTOR SPEEDWAY management and the Technical Inspector.

Enforcement of Specification Rules: All BAPS MOTOR SPEEDWAY -approved weighing, measuring and testing devices used by the BAPS MOTOR SPEEDWAY Technical Inspector are the standards that will determine compliance with the rules and regulations. A competitor's equipment, gauge or instrument will have no bearing on the enforcement of these rules.

Impounding - BAPS MOTOR SPEEDWAY officials reserve the right to impound any racecar or remove any component on a racecar (including the engine) at any time.

Confiscation of Illegal or Unauthorized Components - The use of illegal or unauthorized components on racecar will result in the confiscation of the said components. These components will then become the property of BAPS MOTOR SPEEDWAY and will not be returned. Failure to surrender the illegal parts will lead to a minimum two (2) week suspension (mandatory) for the car owner, car and driver. This will turn into an indefinite suspension until the said illegal component is turned over to BAPS MOTOR SPEEDWAY management.

New Enforcement Procedures, Equipment or Methods: Due to the rapidly changing technology of motorsports, BAPS MOTOR SPEEDWAY officials will continue to develop new procedures, equipment and methods to enforce the rules and

guidelines contained within this rulebook or succeeding rules bulletins. These procedures, equipment and methods will be based on common sense, consistency, impartiality and fair play. These procedures, equipment and methods may be introduced at any time without prior notice to the participants.

Driver Requirements: All drivers must be at least sixteen-(15) years of age to compete in this division. Drivers under eighteen (18) years of age must have a signed and notarized Parental Consent form by both parents or legal guardians and said documents must be in the hands of the BAPS MOTOR SPEEDWAY management before participation of said individual will be permitted.

BAPS MOTOR SPEEDWAY is private property. Any person on this property without the permission of the management of BAPS MOTOR SPEEDWAY is guilty of trespass and subject to the penalties prescribed by law. Through the purchase of a pit pass or admission ticket, a person is given the authority and the right to be on this property in conjunction with the related racing activities. However, management reserves the right to revoke or cancel this authority at any time that it feels that person's presence or conduct is not in the best interest of the sport of auto racing, fellow competitors, the fans, management and the employees of the speedway.

#### BACK UP CAR:

A back up car may be introduced at any time between hot laps and the start of the A-feature due to the original car not operating properly and/or from extensive damage. Such determination will be the sole discretion of the track officials. One a car has been withdrawn from an event, that car will not be allowed to be resubmitted to competition during that event. A backup car may be obtained from any source and does not have to be part of a team's original equipment.

-If a driver is qualified for the feature and goes to a backup car. that driver will start last in feature. -Back up must also be qualified.

JUST BECAUSE ITS NOT MENTIONED DOESN'T MEAN ITS LEGAL

Any competitor that refuses tech will automatically be disqualified and will be scored last in that event. The competitor will also forfeit his earnings on that race night as well as loss of points and will serve a one race suspension with a fine of \$500.

POSTED AT THE PIT SHACK DURING SIGN IN AND LINEUP BOARDS! PAYOUTS ARE ONLY PAID UNTIL 30 MINUTES AFTER FINAL CHECKERED FLAG ON RACE NIGHTS. PAYOUTS MUST BE PICKED UP AND WILL NOT BE MAILED. NO EXCEPTIONS!

IF YOUR CLASS IS TECHED AND YOU ARE NOT WILLING TO WAIT UNTIL TECH IS COMPLETED. YOU CAN RECEIVE PAYOUT FOR THE PLACE WHERE YOU FINISHED THAT NIGHT, BUT PAYOUT FOR THE PLACE IS FROZEN AND WILL NOT BE ADJUSTED IF TECH RESULTS IN A CHANGE IN THE RACE FINISH.

## FEATURE PURSE:

31 cars or less:

1.. \$300 2. \$125 3. \$100 4. \$75 5. \$50 6. \$50 7. \$40 8. \$35 9. \$30 10. \$30 11. \$30 12. \$30 13. \$30 14. \$30 15. \$30 16. \$30 17. \$30 18. \$30 19. \$30 20. \$30 21. \$30 22. \$30 23. \$30 24. \$30

#### 32 cars or more:

1.. \$350 2. \$175 3. \$125 4. \$100 5. \$60 6. \$50 7. \$50 8. \$45 9. \$40 10. \$40 11. \$40 12. \$40 13. \$35 14. \$35 15. \$35 16. \$35 17. \$35 18. \$35 19. \$35 20. \$35 21. \$35 22. \$35 23. \$35 24. \$35

SEASON POINT FUND: 1.\$300 2. \$225 3. \$200 4. \$150 5. \$125

**POINTS STANDINGS**: IN THE EVENT OF A TIE IN THE FINAL POINT STANDINGS, THAT TIE WILL BE BROKEN BY THE NUMBER OF WINS AT BAPS MOTOR SPEEDWAY, IF THERE IS A TIE IN WINS IT WILL THEN BE BROKEN BY THE MOST TOPS 5'S AT BAPS MOTOR SPEEDWAY, IF THERE IS A TIE IN (TOP 5'S) IT WILL THEN BE BROKEN BY AVERAGE FEATURE FINISH OF ALL POINT RACES AT BAPS MOTOR SPEEDWAY.

FAILURE TO ALLOW A BAPS MOTOR SPEEDWAY TECH OFFICIAL TO DO HIS OR HER JOB WITH THE TECH PROCESS WILL RESULT IN THE ABOVE PENALITY FOR THE CATEGORY BEING TECHED THAT NIGHT.

BAPS MOTOR SPEEDWAY HAS THE RIGHT TO HAND OUT PENALTIES AND SUSPENSIONS TO ANY OTHER RULE THAT IS BROKEN THAT ISNT LISTED ABOVE OR DISCRETION OF ANY SITUATION AT BAPS MOTOR SPEEDWAY.